

Release Notes frogOS 1.3.4

#ReleaseNotes #frogDisplay

After the update from frogOS 1.2.x, please check for correct function of the scenes that contain one or more shutters.

In order to initially display the correct position status in the frogDisplay or the frogblueHome on the smartphone/tablet, it is recommended to move all shades once to both end positions.

New functions

- Position movement of shades and slats (long click on single shade)
- Parameters (dimming value and position) can be specified in messages in a scene
- Selection of type messages in scenes possible

Improvements

- Default page after exiting screensaver configurable
- Default page configurable when Home button is selected
- Default page configurable when selecting date/time in Home view
- Sending of messages for scenes with many devices improved
- Heating settings accessible via room view
- Improved behavior of the dim slider
- Additional icons for scenes
- Changed layout for start screen
- Default setting "Screen saver -> Toggle time and temp" changed to OFF
- Home button fixed in menu bar
- Added languages Slovenian, Croatian and Arabic



Bugfixes

- No or delayed display of temperatures during remote access
- Door symbol not visible if only garage or door available
- No remote access after factory settings and loading a backup from the display
- Empty project after remote loading from display
- Display brightness not saved after reboot
- Use of favorites not possible with limited room rights
- Changes in scenes discarded after restart
- Remote access interrupted and only possible after restarting Display
- NTP server is displayed only after reopening the page
- Keyboard is not closed when scene icon is selected
- Backspace key sometimes deletes two characters
- View "Watched Groups" cannot be opened
- Incorrect user rights in lamp and shading view
- Rare crash after importing a configuration
- Change of icon for a scene is not displayed immediately
- New scene is not displayed immediately if another page is created
- Partially shown time in display different from system time