



## Release Notes frog Display 1.2.0

#ReleaseNotes #frogDisplay

## New functions / improvements

- Improved Scene handling
  - Freely positionable scenes
  - Dimming levels, Blind and Shutter positions can be stored in scenes
  - Control commands added to scenes
  - Additional scene icons
  - Time controlled execution of scenes at predefined times (frogblueHome must be open and running in the foreground)
  - Implementation of scenes at sunrise and sunset, with time locks and offsets (frogblueHome must be open and running in the foreground)
  - Status scenes allow setting of a status (e.g. Night) according to manual or time based activations; here the status must be predefined in the system via the frogblue ProjektApp
- Remote access from frogHome via frogDisplay
  - Enables the control and status overview of the frogblue system via WLAN or internet
- Remote access from frog Display to frog Display
- Bridge-Mode
  - Enables connection of different components within a project via WLAN/ethernet, this allows sub sections of the overall project between which there is no Bluetooth connection due to the spatial distance to be connected. Connection must be star or line format. No ring connection (loop) is possible.
- Camera- and Videostream Displays
  - Supported protocols:
    - ONFIV
    - MXPEG
    - JPEG
    - MPEG
    - H.264/RTSP
    - H.264/HTTP
  - Automatic displaying of alarm/notifications with notification sound
- Alarm lines
  - E-Mail notification added
  - Audio notification added
  - Camera notification added





- User admin
  - Different access rights to the frogblue system limiting the control of certain rooms or to prevent settings from being changed
- Downloading of the project information via remote access with the respective user rights
- Redesigned user interface
- Freely configurable groups and favorites settings for lights, blinds, door and window settings
- RoomController view for direct control of devices in same room as the display
- Significant optimization of the audio quality for telephony and intercom
- Languages: German, English, Dutch, Spanish, French, Italian, Japanese, Romanian, Russian, Turkish

## Acknowledged constraints:

- Configuration of a ring connection (loop) in Bridge-Mode can result in defined states